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Course - B.Tech - IV Sem, CSE

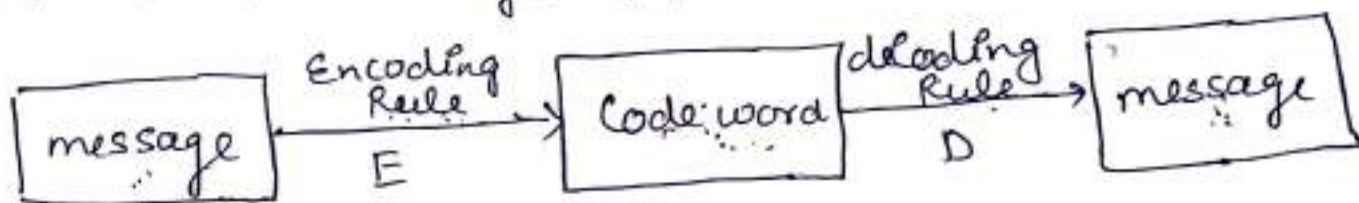
Topic - Coding Theory - AS-404.

\* Alphabet :  $\{0,1\}$  Binary bit.

\* message and code word both can be represent by  $\{0,1\}$  only.

\*  $n$  : tuple of code word

\*  $m$  : " " message ,  $n > m$ .



\*  $E: B^m \rightarrow B^n$  ,  $|B^m| = 2^m$

\*  $D: R \rightarrow B^m$  ,  $R \subseteq B^n$

\* if  $m = 3$ ,  $\Rightarrow |B^3| = 2^3 = 8$   
 $\Rightarrow$  set of message =  $\{000, 100, 010, 001, 110, 101, 011, 111\}$

\* if  $n = 4$ ,  $\Rightarrow B^4 = \{ \text{collection of code words of } 4 \text{ tuples} \}$ .

Example: suppose  $E(101) = 101101$  } Error detecting case.  
 $E(100) = 101101$  }

If we know the Encoding Rule, suppose it is

$$E(a_1 a_2 a_3) = a_1 a_2 a_3 a_1 a_2 a_3$$

$$\Rightarrow E(100) = 100100$$

$$E(101) = 101101$$

This is the case of Error Detecting and also Error Correcting case.

### Hamming Distance & Hamming Weight:

Hamming Weight: The number of non zero entry in any code is called Hamming weight of the code.

Ex:  $x_1 = 110110 \Rightarrow$  H. weight of  $x_1 = 4$   
 $x_2 = 10101 \Rightarrow$  H. weight of  $x_2 = 3$

Hamming distance: Number of position between two code  $x$  &  $y$ , where the code word have diff. Symbols:

Example: if  $x = 101011$  then  $d(x, y) = 2$   $d(z, x) = 4$   
 $y = 101101$   $d(y, z) = 2$   
 $z = 110101$

Theorem Result: (Where  $K \geq 0$ .)

(i) we can detect  $K$  or fewer error iff.  
 $\min$  H. distance  $\geq K+1$ .

(ii) we can correct  $K$  or fewer error iff.  
 $\min$  H. distance  $\geq 2K+1$ .

Example: (6) Given that  $E: B^2 \rightarrow B^6$  defined by:

$$E(00) = 000000 = x_1$$

$$E(01) = 010101 = x_2$$

$$E(10) = 101010 = x_3$$

$$E(11) = 111111 = x_4$$

$$d(x_1, x_2) = 6$$

$$d(x_2, x_3) = 3$$

$$d(x_3, x_4) = 3$$

Find the number of error which can be detected and corrected?

$\Rightarrow \min$  H. distance = 3  
 for Error detecting case:  $3 \geq K+1$

$$d(x_1, x_2) = 3$$
 ~~$d(x_1, x_3) = 3$~~ 

$$d(x_1, x_4) = 6$$

$$3 \geq 2K+1$$

$$\Rightarrow 2K \leq 3-1$$

$$2K \leq 2$$

$$K \leq 1$$

$\Rightarrow$  we can correct 1 error, only

$\Rightarrow K \leq 3-1$   
 $K \leq 2$   
 $\Rightarrow$  we can detect 2 or fewer error.

Generator Matrix: If  $E: B^m \rightarrow B^n$  be a Encoding function then the matrix of the form.

$$G = [I_{m \times m} : A_{m \times (n-m)}]_{m \times n}$$

where  $G$  is called generator matrix

$I_{m \times m}$ : Identity matrix

\* Relation b/w message, code word and  $G$  matrix

$$b = a \cdot G$$

$\downarrow$                        $\downarrow$   
 row matrix                       $G$

$b$ : Codeword generated by  $a$   
 $a$ : message.  
 $G$ : Generator matrix.

Parity check matrix: - It is denoted by  $H$ .

$$H = [A^T : I_{(n-m) \times (n-m)}]_{(n-m) \times n}$$

Note: (1) If The code word  $b$  is valid or we can say correctly transmitted if

$$b \cdot H^T = 0 \quad \text{or} \quad H \cdot b^T = 0$$

if  $b \cdot H^T \neq 0 \Rightarrow$  code are not correctly transmitted

(ii) Here matrix multiplication is defined over adding modulo 2 i.e.  $1+1=0$

Ques: Given that  $G = \begin{bmatrix} 1 & 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 & 1 \end{bmatrix}$  find

- (i) All code words
- (ii) min H. weight & Min H. Distance.
- (iii) How many error we can detect and correct.
- (iv) Parity check matrix.
- (v) Check the following code's are correctly transmitted or not  $a = 01000$   $b = \begin{matrix} 00011 \\ 11010 \end{matrix}$

Soln:  $G = \begin{bmatrix} 1 & 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 & 1 \end{bmatrix}_{2 \times 5} \cup G = [I_{m \times m} : A_{m \times (n-m)}]_{m \times n}$   
 $\Rightarrow m=2, n=5, n-m=5-2=3$

$$\Rightarrow G = [I_{2 \times 2} : A_{2 \times (3)}]_{2 \times 5}$$

$$\Rightarrow A = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 0 & 1 \end{bmatrix}$$

if  $m=2 \Rightarrow E: B^2 \rightarrow B^5$

$n=5 \Rightarrow |B^2| = 2^2 = 4 = 2^2$

$\Rightarrow$  set of message  $B^2 = \{00, 10, 01, 11\}$ .

Now  $B = aG$   $b$ : code word  
 $a$ : message  
 $G$ : Generator matrix

$$\Rightarrow \bullet b_1 = (00)G = (00) \begin{bmatrix} 1 & 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 & 1 \end{bmatrix} = [00000] = x_1$$

$$b_2 = (10)G = (10) \begin{bmatrix} 1 & 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 & 1 \end{bmatrix} = [10111] = x_2$$

$$b_3 = (01)G = [01101] = x_3$$

$$b_4 = (11)G = [11010] = x_4$$

